**Jesus is the Good Shepherd**

**Big Idea:** Jesus is the good shepherd, so we should listen to His voice and follow Him.

**Bible Basis:** John 10:1-18

**Key Verse:** John 10:14

**Worship:**

[**https://www.youtube.com/watch?v=KCLWPd5Yj9c**](https://www.youtube.com/watch?v=KCLWPd5Yj9c) **- One Way**

[**https://www.youtube.com/watch?v=I8GLj2Z7M6o**](https://www.youtube.com/watch?v=I8GLj2Z7M6o) **– I Just Wanna Be a Sheep**

**Starter: Follow the Shepherd Game**

Play follow the leader, except instead of “the leader” call the leader “the shepherd” and the other participants “the sheep.”

**Explain** to your kids what a shepherd is if they do not know.

**Older Kids:** Read John 10:1-18

**Younger Kids:** A shepherd’s job is to lead and watch after their sheep. The sheep trust and follow their shepherd. The Bible says the sheep “follow the shepherd because they know his voice. But they will never follow a stranger; in fact, they will run away from a stranger because they do not recognize a stranger’s voice.” John 10:4-5

Jesus said “I am the good shepherd; I know my sheep and my sheep know me.” John 10:14

**Ask:** Who is the shepherd? What makes Him a **good** Shepherd?

**Ask:** Who are the sheep?

**Watch Video:** [**https://www.youtube.com/watch?v=VkmGm5A0q4c&list=PLadc9fo1pca8eGOFdeRdAwspKlEJiSq7J&index=2&t=0s**](https://www.youtube.com/watch?v=VkmGm5A0q4c&list=PLadc9fo1pca8eGOFdeRdAwspKlEJiSq7J&index=2&t=0s)

**Discussion Questions:**

1. What can you be doing to hear God’s voice?
2. How can we know if it is God that is speaking to us? Or maybe someone else?

* Does what the voice is saying line up with God’s character? Is it kind/loving? Is it selfless, graceful, just, etc.?

**Activities/Games/Craft:**

1. **Coloring Page:** Download file from above
2. **Sheep, Sheep, Wolf game**

Played just like Duck, Duck, Goose except use the words Sheep, Sheep, Wolf

1. **Good Shepherd or Stranger Says game**

This is the game Jeremy and Jenifer played in the video. It is similar to Simon Says except with 2 Simons. One is the Good Shepherd one is the Stranger. The players are called Sheep and must have their backs turned to the Good Shepherd and the Stranger. The Good Shepherd and the Stranger call out commands in no particular order. The Sheep do what the Good Shepherd says but not what the Stranger says. If a Sheep does something the Stranger says or does not do something the Good Shepherd says they get a point. The Sheep with **the least** amount of points at the end of the game wins.

1. **Memory Verse:** Help your kids memorize John 10:14:

“I am the good shepherd; I know my sheep and my sheep know me.”